

EDUCATION

B.Sc. in Computer Games Development, University of the West of Scotland July 2024

RELEVANT EXPERIENCE

Bolt Goblin, Warsaw (Hybrid) August 2024 – Present
Unity Developer

- Shipped seven commercial Unity titles across PC and consoles as part of a small team, acting as sole programmer on three owning every technical decision from first commit through platform release.
- Ported 11 titles to Nintendo Switch, Xbox, and PlayStation, passing console certification across all three platforms.
- Proposed and delivered a redesigned UI flow for an AR application after identifying the original was too slow for the target audience, presented a mockup to the client, gained approval, and implemented the revised design.

OTHER PROJECTS

Dark Photon, Remote April 2024 – Present
Unity Developer

- Built a visual behavior tree editor with runtime state visualization, enabling designers to create, modify, and debug complex AI behaviors without code changes.
- Designed a modular behavior tree AI framework for an unannounced space-simulation title, supporting reusable node composition and runtime debugging.
- Implemented squad-based AI controllers with steering behavior navigation, enabling coordinated enemy maneuvers and dynamic obstacle avoidance in real time.

ADDITIONAL

Awards: Court Medal, awarded to the top-performing student in Computer Games Development at the University of the West of Scotland

Technical Skills: C#, Unity Engine, Performance Optimization, Editor Tools Development, AR Foundation, Unity UI Toolkit, Spine, Git, UniTask, DOTween, Odin Inspector, Unity Localization

Platform SDKs: Nintendo Switch SDK, Microsoft GDK, PlayStation SDK, Steamworks.NET

Interests: Procedural Generation, Games Development, Baking

Languages: Polish (Native), English (Fluent)

I agree to the processing of personal data provided in this document for realising the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).